

---Artifacts---



Amulet P Protection invincibility--arti 0% -icon



Amulet P stone--arti 0% -iconwood



Amulet P confusion--arti 0% -icon



Amulet P paralysis --arti 0% -icon



Amulet P lightning--arti 0% -icon



Amulet P fire--arti 0% -icon



Amulet P gas--arti 0% -icon



Amulet P kinetic--arti -icon



Scroll O

Scroll O Healing (allows group heal)



Potion O healing-arti



Potion O strength-arti monster switch...



Potion O speed-arti monster switch...



Crown-arti monster switch...morale adding unit



Book Total codex-arti -->



Book O dead-arti --> creates skeletons

Book O summoning-arti --> summons ghosts

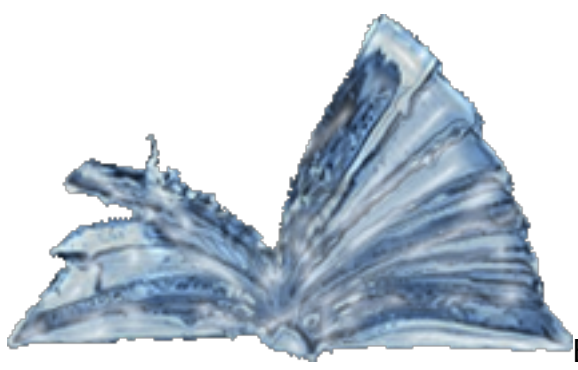
Book O Resurrection-arti -->

Book O Healing-arti (allows group heal chain)

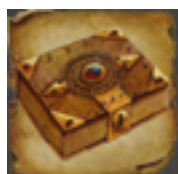
Book O dreams-arti -->



Book O fire



Book O ice



00 <@> CathBruig earth

00 <@> CathBruig -



01 <+> The Taken air

01 <+> The Taken --



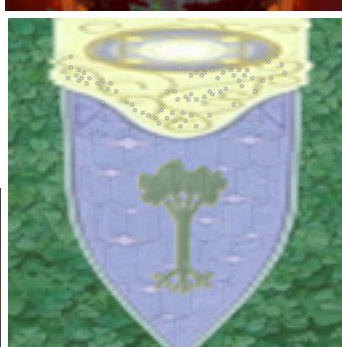
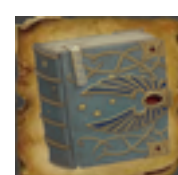
02 <@> Numenor water

02 <@> Numenor -



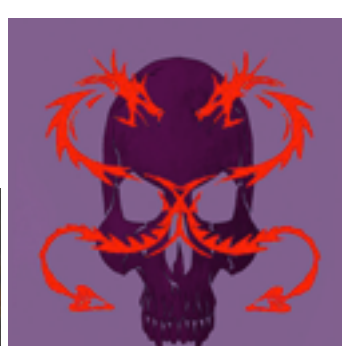
03 <+> Oruki

03 <+> Oruki -fire



04 <@> Woodlander wood

04 <@> Woodlander -



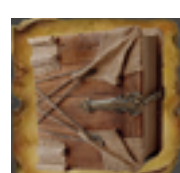
05 <+> Shadowlands Underworld Shadowlands Underworld -magic

05 <+>



06 <@> Norsemen metal

06 <@> Norsemen -



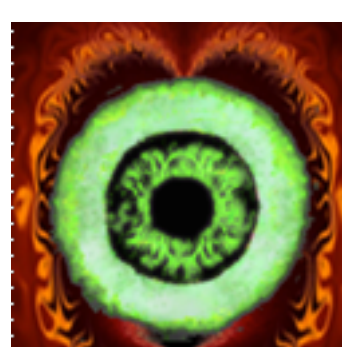
07 <+> The Bre stone

07 <+> The Bre -



08 <@> Lumenati Fire and light

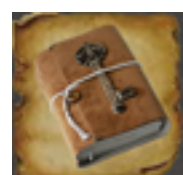
08 <@> Lumenati -



09 <+> Khatovar Easterlings Khatovar Easterlings -soming

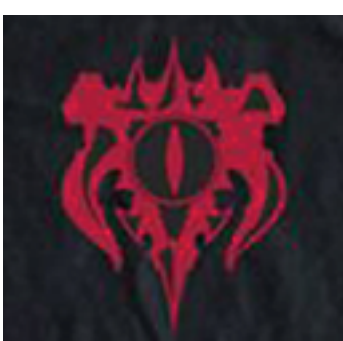
09 <+>

10 <@> Guardians lightning



10 <@> Guardians -

11 <+> The Murk lightning



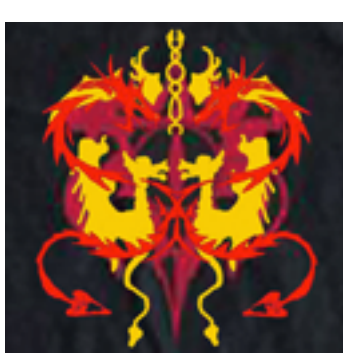
11 <+> The Murk -

12 <@> Guilds resurrection



12 <@> Guilds -

13 <+> Dark Lords resurrection



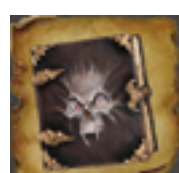
13 <+> Dark Lords -

14 <@> Ageans healing



14 <@> Ageans -

15 <+> Deadlands sorcery



15 <+> Deadlands -



00 <@> CathBruig -earth



01 <+> The Taken --

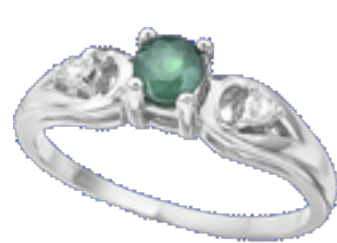
air



02 water



03 fire



04 wood



05 sorcery



06 metal



07 Stone



08 <@> Lumenati -Fire and light



Easterlings -soming

09 <+> Khatovar



Guardians -lightning

10 <@>



lightning

11 <+> The Murk -



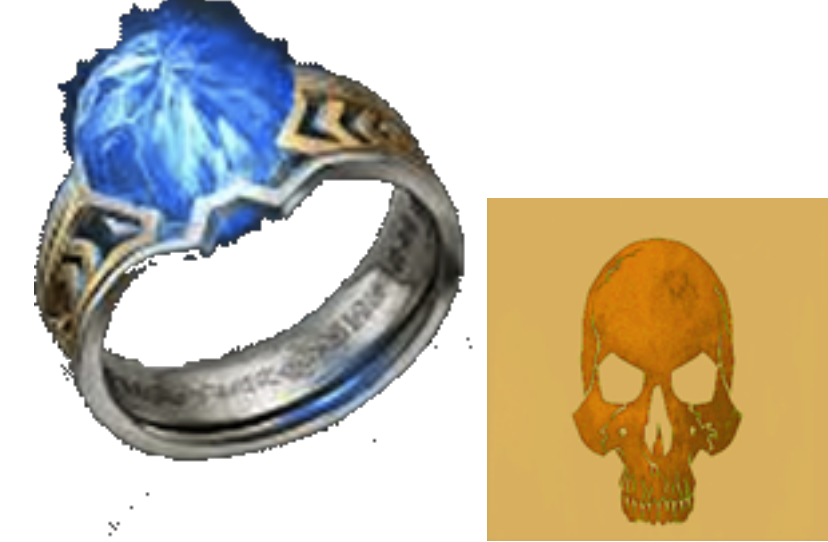
12 <@> Guilds -resurrection



13 <+> Dark Lords -resurrection



14 <@> Ageans -healing



sorcery

15 <+> Deadlands -

Ring O Power-arti monster switch...

Ring O Leadership-arti monster switch...





00

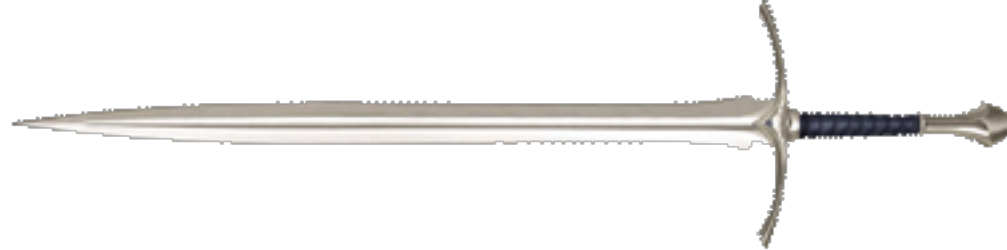
Sword 00 4x Sword O Kings-arti



s01

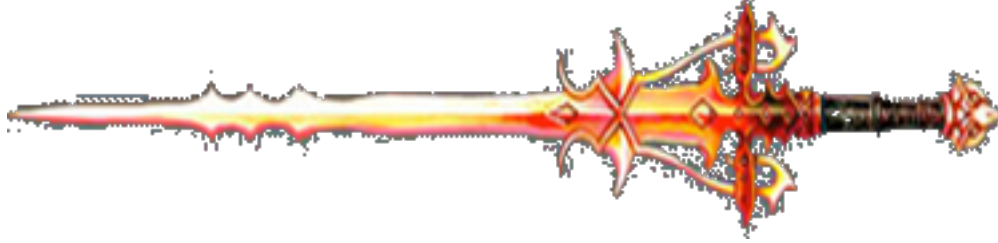


Sword 01 4x



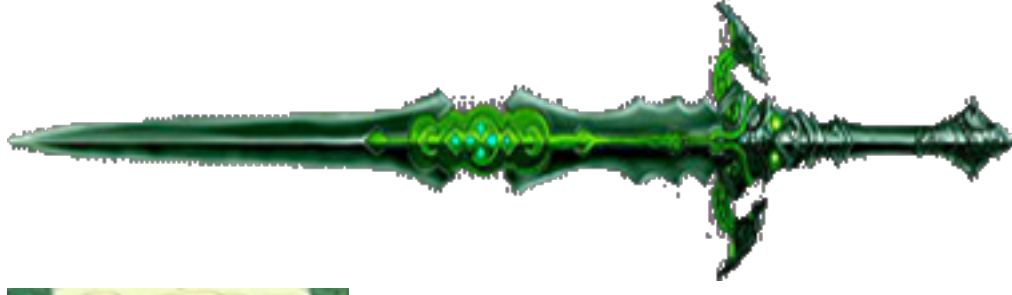
s02

Sword 02 4x



03 fire

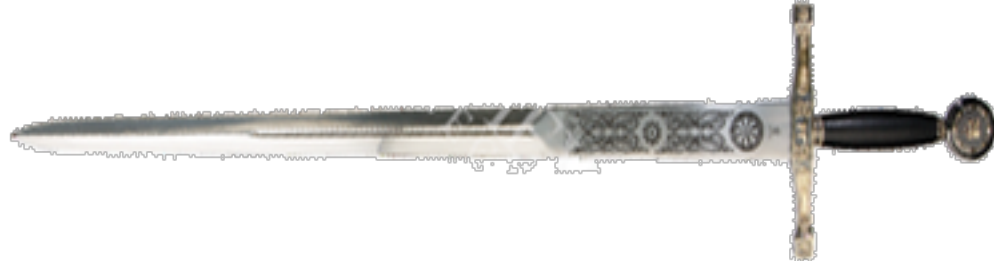
Sword 03 Fire-arti



s04



s05



s06

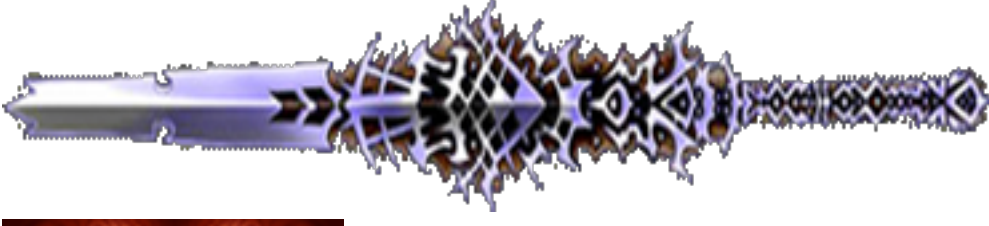


07

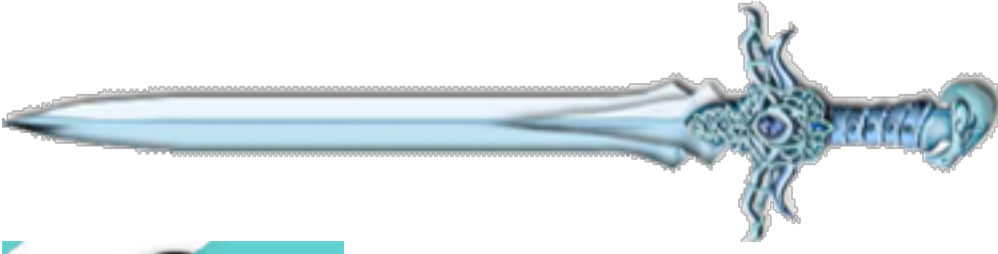


s08

Sword O lighting-arti



s09



s10

Sword O ice-arti



s11



12

Sword sting-arti



s13



s14

Sword Excalibur-arti

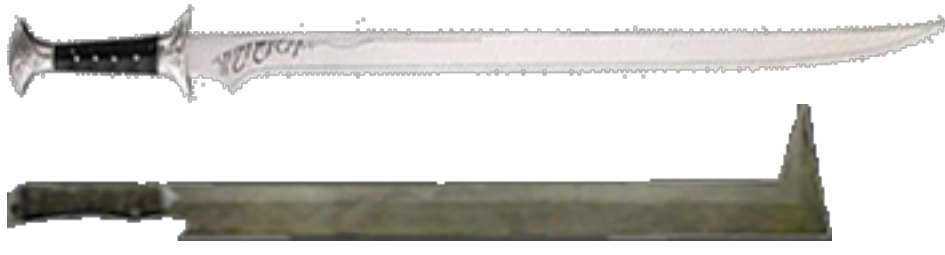


s15

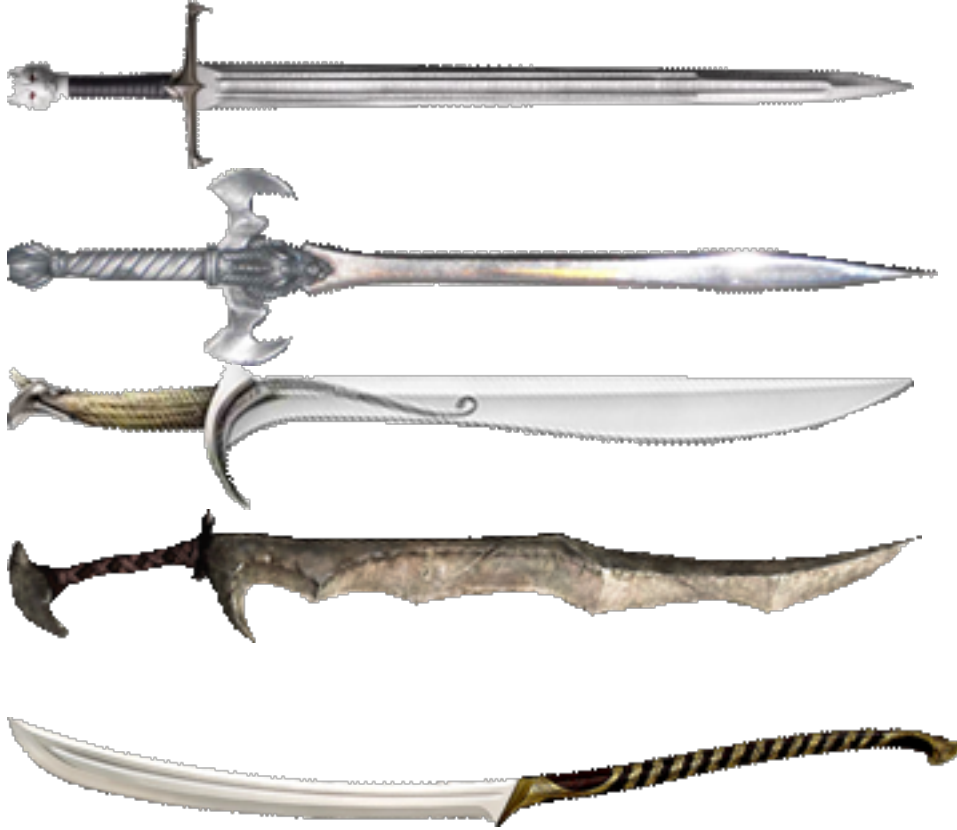
auto random equip artifact swords to units.. ? or put in death projectiles of ai...

2x swords





3x swords



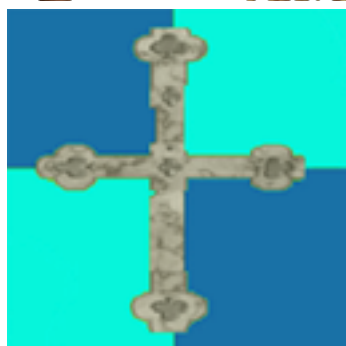
00 <@> CathBruig -earth

Bow O slaying x2



01 <+> The Taken --air

Bow O fire-arti



02 <@> Numenor -water

Bow of Magic



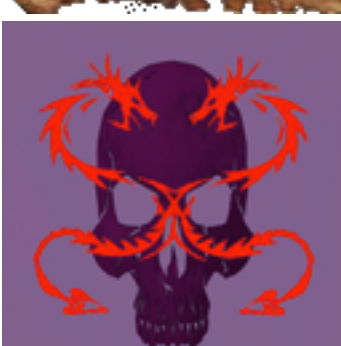
03 <+> Oruki -fire

Bow O puss-arti



04 <@> Woodlander -wood

Bow O Truth -blunts



05 <+> Shadowlands Underworld -magic

Bow O Shadows-arti



06 <@> Norsemen -metal

Bow O Boom-arti



07 <+> The Bre -stone

Bow O stone-arti



08 <@> Lumenati -Fire and light

Bow O lightning-arti



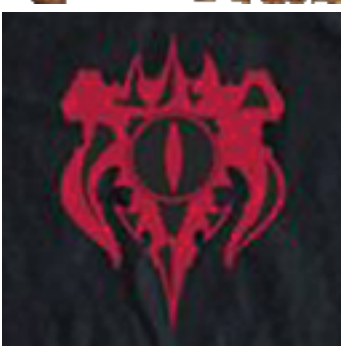
09 <+> Khatovar Easterlings -summoning

Bow O fever



10 <@> Guardians -lightning

Bow O healing-artidw



11 <+> The Murk -lightning

bow of slaying x2





12 <@> Guilds -resurrection

Bow O ice-artii



13 <+> Dark Lords -resurrection

Bow O grief-artii



14 <@> Ageans -healing

Bow O Charm-artii



15 <+> Deadlands -sorcery

Bow O dreams-artii



Bow O LongRange-art



Hammer O thunder-artii

Axe O hacking-arti
Axe O chopping-arti