

- All Tag Files
- Observer Constants
- Particle Systems
- Projectile Groups
- Projectiles
- Scenery
- Skeletal Animation



Obsidian story

Ballistic Tutorial

THE STRONGHOLD

hl.idiotcollective.com

standard multiplayer logos (logo/txst)

File: plugins/Black Dragon

Reload

Apply



rgba 64 x 64
 jpeg, 2.2 k (14%)
 base texture



logos (logo) [708k]

Chats

Private Chats

File Transfers

Files

Remove Views

Change Name

Discor

News

Chat

Private Messages

File Transfers

folder?

then
 compress smaller
 size
 to

layer logos

rgba
 merged?
 the alpha and rgb
 merge rgba in the textures menu
 select both and use that
 the mask and the color

Ama-pc: youll ahve to do a new plugin since you cant save read only plugins

Ama: drag to a new tag

Ama: god damn it

Ama: "Death From Back"

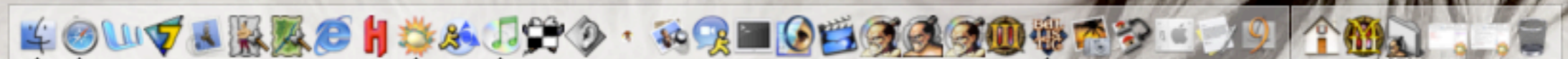


- Inf
- GIANT
- Blades
- Ama-pc
- Relictor
- Ama

Updates

DOCS

Stuff



Tamara Stuff